

**WAYNE – FINGER LAKES
TRACK & FIELD
JV CHAMPIONSHIPS**

Meet Information

Date: Wednesday, May 15, 2019

Place: Bloomfield High School

Time: 4:30 pm

Entries: Athletes may do 4 events. Only 1 relay team entry per event.

This meet is for athletes not qualifying for individual events at the varsity league championships.

Entries will be made to www.yentiming.com **Entry deadline is 8:00pm, Monday May 13.** Note: There will only be drops on the day of the meet, no adds.

Scoring: Team Scoring: 10, 8, 6, 4, 2, 1

Awards: Ribbons to top 6 finishers in each event.

Facilities: 8 lane all weather surface with steeplechase.
Two horizontal jumping areas with all weather surface runways.
One high jump and pole vault area with all weather surfaces. One shot put and one discus area with concrete throwing surfaces.

Athlete Check-In: Athletes in all running events must check in with the clerk prior to the start of their race. Athletes in field events should report to the site of their event for check in prior to the start of competition.

Conduct of Meet: All running events will be conducted as finals. If more than one section is necessary, they will be run against time. Sections, lanes and flights will be seeded according to entry times or distances. Sections will be run slow to fast. A schedule of events is enclosed in this packet.

Timing: Finish Lynx timing will be utilized.

Concessions: Food and drink will be available to athletes and spectators at the concession stand.

Direct all questions to Wayne-Finger Lakes Track Committee

Ed Courtney – Waterloo
Bob Goodell – Marion
Debbie Palmer – Sodus

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Order of Events:

G/ 100M HURDLES
B/ 110M HURDLES
G/ 100M DASH
B/ 100M DASH
G/ 400M DASH
B/ 400M DASH
G/ 1500M RUN
B/ 1600M RUN
G/ 4X100M RELAY
B/ 4X100M RELAY
G/ 400M HURDLES
B/ 400M HURDLES
G/ 800M RUN
B/ 800M RUN
G/ 200M DASH
B/ 200M DASH
G/ 3000M RUN
B/ 3200M RUN
G/ 4X400M RELAY
B/ 4X400M RELAY

Boys - Long Jump then Triple Jump
- Discus then Shot Put
- High Jump – 1st
- Pole Vault – 2nd

Girls - Long Jump then Triple Jump
- Shot Put then Discus
- High Jump – 2nd
- Pole Vault – 1st